

Sanyukta Bhagwat UX UI Product Designer	
Portfolio (pwd-1988) LinkedIn sanyuktabhagwat77@gmail.com +1(724) 732-1988 Santa Clara, CA	
Product Designer with 5+ yoe designing spatial & AI-driven, enterprise SaaS, B2B, B2C product surfaces across web and mobile. Strong in end-to-end product design, interaction craft, prototyping and design systems. Adept at cross-functional collaboration with product, engineering to ship user-centered solutions in fast-paced environs	
TECHNICAL SKILLS	
UX & Product Design: Interaction UI Design, Information Architecture, Wireframing, Prototyping, Design Systems, Developer Handoff, AI Augmented Design, monitoring UI, Visual Design: Visual Craft, Typography, iconography, launch assets Research & Strategy: UX Strategy, Competitive Analysis, Usability Testing, Affinity mapping, User Journey Mapping Tools: Figma, Useberry, Sketch, Adobe CC, Miro, Mural, Hand Sketching AI Tools: Figma Make, Stitch, Claude Design, Claude Code (html-beginner), Midjourney Techniques: Lean UX, Jira, WCAG Accessibility, micro-interactions, Responsive & Mobile-First Design	
CURRENT WORK EXPERIENCE	
THINK ROUND Inc. // UX UI Designer Education Wellness Platform Consumer-Facing Web App	Feb 2026- Present San Francisco, CA
- Designed end-to-end UX for a 0→1 education-focused wellness platform, synthesizing competitive audits leaders into validated personas, user journey maps, scalable content architecture & polished interaction patterns - Applied behavior-design principles & positive reinforcement loops to redesign user workflows, improving feature engagement through refined typography, visual hierarchy, & intuitive layout to reduce cognitive load - Iterated across wireframes to high-fidelity UI improving content discoverability by ~20%. Created a modular UI design system ensuring consistency & acceleration, ran A/B tests on key interaction patterns Defined a 2-phase product roadmap- Phase 1 discovery of essential oils & blends, while architecting Phase 2 e-commerce flows product discovery, cart, and purchase to create a seamless learn-to-buy journey and support scalable growth toward 1,000+ users	
DECIBLE AI // Product Designer Agentic AI Platform	Oct 2025-Present Santa Clara, CA
- Designed 0→1 Agentic platform defining the core experience enabling users to build, configure, and deploy AI agents through a visual, API-native interface for operators and developers interacting via MCP integrations. - Mapped agent creation flows from prompt configuration and tool-chaining connection translating complex infrastructure logic into intuitive, step-by-step UI - Shifted agent creation in-house for 6+ trained agents; reduce recurring per-minute platform costs of vendor dependency improving long-term cost control at scale	
Enterprise SaaS Voice AI	
- Owned end-to-end design for an AI-native operational HMI partnering with founders to define MVP scope - Designed a human-in-the-loop operator interface that surfaces AI-captured orders in real time, enabling staff to monitor, intervene, and confirm with zero friction. Defined UX, interactions patterns, component inventory for live order state, exception handling, and POS handoff. - Contributed to brand positioning and launch collateral creating PRD's, logo directions, one-pagers, social campaign assets, that supported stakeholder communication, AI-native value proposition and early pilot traction - Drove the product to active deployment across 4+ restaurant pilots with interactive prototypes to communicate AI ordering to prospective stakeholders	
MOBILE-FIRST FOOD ORDERING APP POC F&B Operations DTC	Oct 2025-Dec 2025 Remote
- Designed a mobile-first ordering experience for iOS, applying HIG & behavioral research into high-pressure, time-sensitive user contexts to inform interaction & visual design decisions - Optimized end-to-end purchase flow (Browse → Cart → Timed Delivery), cutting checkout steps by 30% & reducing transaction time by ~6 mins vs industry benchmarks, directly improving conversion & repeat usage	
PREVIOUS WORK EXPERIENCE	
HMC Inc. // UX Designer	Oct 2022-Oct 2025, San Jose, CA
- Led UX-informed design for 6+ complex, multi-stakeholder projects ~\$8M-\$200M+, designing navigation systems and user touchpoint flows to reduce friction & improve clarity across large-scale operational environments - Facilitated stakeholder journey mapping workshops to identify pain points & translated clinical, operational, & end-user requirements into streamlined, validated, accessible experiences managing concurrent workstreams - Applied ADA & WCAG-equivalent accessibility standards to improve inclusivity, reduce design revisions by 20% - Coordinated design reviews and documentation across 15+ stakeholders using collaborative project tools, reducing feedback loops by ~25% and accelerating sign-off cycles	
MASON Inc. // Designer	Aug 2021-Sep 2022, San Carlos, CA
Led design delivery for \$10M+ projects, accelerating timelines by 15% (\$120K-\$260K in operational gains); reduced project delays by 20% through rigorous QA checkpoints & increased stakeholder approval speed by 40%	
EDUCATION	
Google – Product and UX Design Professional Certificate California College of Arts (Masters Adv. Arch. & Design)	
	Jul 2025 - Dec 2025 Sep 2020 - Jul 2021